

Skip Counting with the Sam-yuk-gu Game

AC9M1A01_E6 Using different variations of the popular Korean counting game Sam-yuk-gu for generating skip counting pattern sequences.

Learning Intention: We can change the clap number in Sam-yuk-gu to make skip counting patterns.

Change the Clap Number to Make a Pattern

- Clap on every 2nd number → count by 2s

1 2 3 4 5 6 7 8 9 10 11 12

- Clap: 2, 4, 6, 8, 10, 12

- ▲ Clap on every 5th number → count by 5s

1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20

- ▲ Clap: 5, 10, 15, 20

- Clap on every 10th number → count by 10s

1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20

- Clap: 10, 20

Sam-yuk-gu game information sourced from Google.

How to Play

- Count out loud together: 1, 2, 3 ...
- Clap instead of saying the special number.
- Clap on 2s to make 2, 4, 6, 8 ...
- Clap on 5s to make 5, 10, 15, 20 ...
- The clapped numbers are the skip-count pattern.

How to Read It

 Clap out loud

 Say it quietly

The Numbers You Clap

Tip: the numbers you clap are filled in black. The gap between claps is the skip size — 2, 5 or 10.