

Yes / No Questions

AC9M1ST01_E5 Role-playing asking simple yes/no questions to collect data, then representing the data using symbols, stickers or manipulatives.

Learning Intention: I can ask a yes/no question, collect the answers and show them.

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| 1. Ask
Make a yes/no question.
'Do you like apples?'
only two answers. | 2. Collect
Sort into yes and no.
one mark or sticker each
keep the two groups apart. | 3. Show
Count each group.
how many yes, how many no?
which had more? |
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 Model It

'Do you like apples?' Yes: |||| | (6). No: ||| (3). More people said yes. 6 is greater than 3.



Let's Talk

What yes/no question can we ask?

How do we mark each answer?

More yes or more no?

How many people answered in all?

For Teachers & Parents

Ask a simple yes/no question:

food, pets, activities.

Record yes and no groups:

one sticker or mark each.

Count and compare the two groups.